Columbus, OH | 614-558-1497 | bclaywalsh@gmail.com | www.linkedin.com/in/benjamin-walsh-46899445 bclaywalsh.github.io bclaywalsh.wixsite.com/portfolio

Benjamin Walsh

FULL STACK DEVELOPER

Software Developer with extensive digital imaging experience with proven reasoning, logic, and teamwork skills. Looking to create impactful applications and to help build a better happier, more productive tech-reliant team.

TECHNICAL INVENTORY

Java • Spring • HTML • CSS • JavaScript • Agile SCRUM • TDD • Object Oriented Programming (OOP) • Git Source Control • Photoshop • MVC • JSON • SQL • Thymeleaf • Relational Databases • Grid / Flexbox • GML • Jummbox • Autodesk Maya

INDUSTRY EXPERIENCE

We Can Code IT, Columbus, OH Software Development Student, 2020

Planned, designed, and developed professionally programmed applications in collaborative team-based and independent settings, demonstrating the proficiency to earn Software Development Certificate.

Derelict Star: 2D Metroidvania platformer

GML, Photoshop, Lightworks, Jummbox, Git, Github, GitBash, OOP

Portfolio Website: My professional software developing website at bclaywalsh.github.io

HTML, CSS, Javascript, Vs code, Flexbox, Grid, Git, Github, GitBash

Pets Amok: Pokemon-style console application consisting of managing simple AIs

Java, IntelliJ, Git, Github, GitBash, TDD, OOP

EXPERIENCE HIGHLIGHTS

Big Lots

Digital Imaging Specialist,

9/2012 - 1/2020, Columbus, Ohio

- Photoshopped 2,000+ images per year using Adobe Photoshop
- Touched up and combined product images, removing and adding reflections, shading, and backgrounds.
- Multi-tasked several projects at once, working on 3-5 jobs simultaneously
- Increased image quality by introducing image transparency through the use of .psd files to project pipeline

Emagination Computer Camps

Camp Counselor and 3D Graphics Instructor,

7/2011 - 8/2011

- > Managed a group of 10+ teenagers
- Taught lessons in 3D Graphics for classes of 20+ students using 3DStudio Max

EDUCATION & TRAINING

We Can Code IT Certificate of Software Development, 2020

Shawnee State University BFA, Fine and Digital Arts, Video Game Design

MISCELLANEOUS

- Designed, tested, and written multiple unpublished tabletop games, including rpg systems related to but unique from d20, d10, and d6
- > Performed as Game Master on many occasions, which requires a mastery of understanding game rules, handling group dynamics, and quick problem solving.